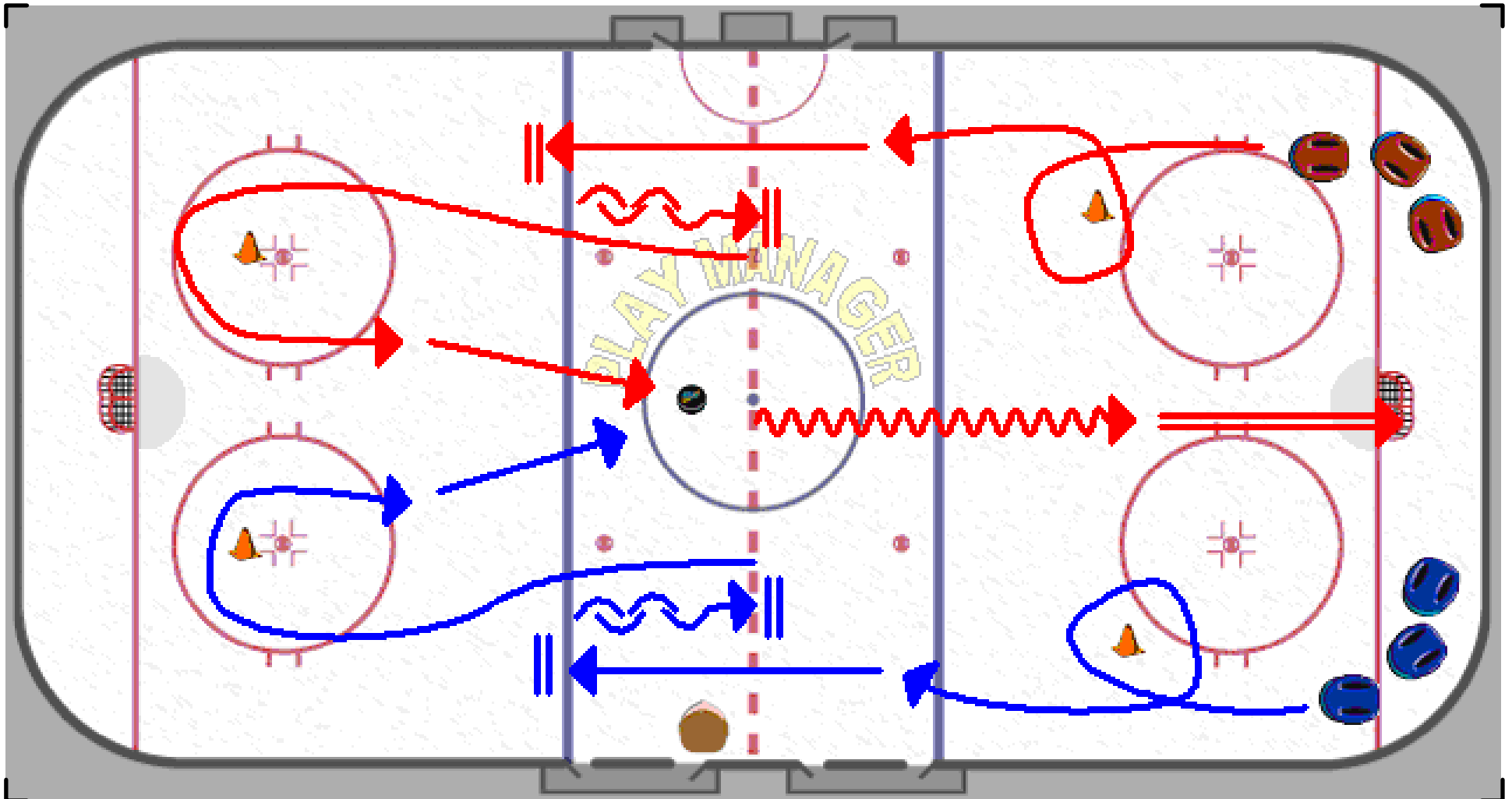


Hockey Sample Plays

Race For the Puck

Competition and conditioning; players start on whistle.



#1 - [0.00]

Players start in corners, make a tight turn around cone. Proceed to far blue line, stop, skate backwards to red line, stop, skate around far cone and race for the puck at center ice. First player to puck tries to score. Second player becomes a backchecker.